

Our Curriculum Intent at St Mary's CE School:

To develop a carefully designed, sequential curriculum, underpinned by progressive knowledge and understanding, equipping our children for their future lives. It is aspirational, providing problem solving, challenge and creativity whilst developing character including responsibility, reliability and perseverance. The curriculum ensures the children are able to celebrate uniqueness and diversity and apply their learning to positively impact the local, national and global community.

In order to achieve our Curriculum Intent, we have designed our curriculum around the following **Principles** of design:

Core and Progressive knowledge – a minimum entitlement that all pupils will be required to know, grounded in the National Curriculum





Creativity

We design our curriculum to be as creative as possible, inspiring through first hand experiences which are inclusive and meeting the needs of the individual. We aim to learn and think creatively through a broad curriculum which enables all learners to discover, celebrate and nurture their talents.

Challenge

Inclusively, we aim to challenge all pupils through high expectations of behaviour and academic success. Working collectively, supporting one another, our curriculum broadens children's life experiences and enables children to takes risks in a supportive environment. Central to this, is building self esteem and encouraging deep thinking, valuing pupil voice and providing rich learning experiences.

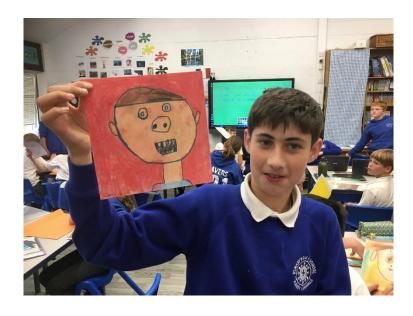
Community

Not only do we engage the community in learning, but we encourage sharing learning with the community. We aim to provide a curriculum which establishes a good foundation to enable our children to be inspired to make a difference in the world. Outdoor learning and taking responsibility for the environment is central to this as well as contributing meaningfully to our local, national and global community.

End points of our curriculum:

Principles of design					
Aspiration	PP / SEND / HAPS / EAL	Extended experiences	Subject related careers e.g. how learning is applicable / related to real world situation		
Core Knowledge	Subject based				
Procedural / Powerful Knowledge (skills)	Literacy / numeracy reinforcing opportunities within subjects	Debate / oracy skills and confidence	Opportunities to grapple with big concepts / ideas	 Communication Problem solving Resilience Initiative Organisation Teamwork Digital literacy Creativity 	
Developing Cultural capital	Student Entitlements (e.g. trips / out of school clubs / residential)	Vocabulary extension and aspiration	Wider reading (stretch & challenge texts)	Engaging with inspirational visits and visiting speakers	School Values: Trust Responsibility Respect Honesty Perseverance
Developing Character	Values being lived out in practice	Excellent behaviour for learning	Attendance and punctuality	Independent study skills	
Creativity					
Identifying and addressing C ontext specific need Community	Healthy lifestyles (Healthy relationships)	Rural Engagement with Yorkshire Dales and Lake District	Developing Understanding of Diversity within the country and world		
Learning is Sequential	Key themes enhanced by	/ Rosenshine's Principles o	of Instruction		





Art and Design Intent:

Our intent is comprised of the following 3 sections:

- 1. Our vision for the subject and the purpose it serves for our pupils
- 2. Defining what the key concepts and core domains of knowledge are, that pupils will learn about
- 3. The end points our curriculum is working towards

1. Our vision

We have developed a carefully designed, sequential and demanding curriculum, following the Suffolk Art and Design Scheme and building on the National Curriculum for Art and Design. We aim to foster an enjoyment and appreciation of the visual arts, for all. We want all our pupils to become proficient in various Art and Design techniques and processes. We want to challenge, inspire and engage our pupils. The Suffolk Art Scheme ensures that each child receives a broad and balanced curriculum in Art and Design which is underpinned by progressive knowledge, skills and understanding. It ensures, for example, that painting in Year 2 is different to painting in Year 6 and challenges are consecutive and demanding. Children are offered the opportunity to observe and record from first hand experiences and from imagination. They are encouraged to be organised and use their initiative, to persevere and to take responsibility for the quality of their work. We want our pupils to know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms. As pupils progress through school, they should begin to think critically, allowing for a cross-curricular approach which deepens understanding. High standards are expected as opportunities to exhibit work in the local community demand the very best of our children.

2. Our key concepts and core domains of knowledge

To ensure high standards of teaching and learning in Art and Design, we implement a curriculum that is progressive throughout the whole school. Our curriculum is based upon the 2014 National Curriculum in England document, which provides a broad framework and outlines the knowledge and skills taught in each key stage. Building on this framework, teacher's plan their lessons using the Suffolk Art Scheme to ensure progression from Reception to Year 6. There is a statutory obligation to provide each child with an art and design curriculum entitlement. At St Mary's we try to offer the pupils an hour a week, though this can be blocked, thus sustaining an activity over a 2 hour session or even a whole day. For any given term, Art and Design often alternates with Design and Technology, with a half term focus for each subject. Years 1 and 2, Years 3 and 4 and Years 5 and 6, will work together as teams to ensure that the curriculum is taught and that progression through skills is maintained.

At Key Stage EYFS, learners will experience a broad a rich curriculum comprising:

- Opportunities to develop their fine motor skills
- Build skills such as how to cut safely with scissors, hold a pencil and use paint.
- Safely use and explore a variety of materials, tools and techniques,
- Experiment with colour, design, texture, form and function;
- Share their creations, explaining the process they have used;

At Key Stage 1, learners will study Art and Design in the curriculum. Over the life of their learning, learners will study Printing, Painting, Collage, Textiles, 3D Modelling and Drawing. Sketchbooks will be introduced in Year 1 to promote the development of ideas and creativity. This is a place where ideas can be explored without the need for a final finished piece. At Key Stage 2, learners will continue with the same broad themes but the demands will be greater and skills will be built upon sequentially. The use of a sketchbook will be continued.

3. The end points of our curriculum

Our art and design curriculum is high quality, well thought out and is planned to demonstrate progression. We focus on progression of knowledge and skills and discreet vocabulary progression also form part of the units of work. We measure the impact of our curriculum through the following methods:

- Images and videos of the children's practical learning;
- Interviewing the pupils about their learning (pupil voice);
- Annual reporting of standards across the curriculum;
- Each child completes a self-portrait at the end of each year, to be held in their Assessment Folder. This is a discrete record of the progression that the children are making. The self-portrait can be made within any medium and using any materials.
- The use of sketchbooks from Year 1 to Year 6.
- Staff meetings to moderate the subject and update ideas.
- Children in Foundation Stage are assessed within Expressive Arts and Design and their progress is tracked termly. Age related expectation levels are reported to parents at the end of the Reception year.

By the end of each year our learners will have explored:

EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6	
Use scissors safely	Drawing		Drawing		Drawing		
and effectively	Mark making using a ra	ange of different tools	Exploring the o	lifferent marks that can be made	Hundertwas	ser	
	and media.		using pencils.	using pencils.		Layering techniques	
Use paint effectively Using tools and media to create 'texture.'		• •	Shading using 'tone' (light and dark).		Use of rubbers to draw in the negative		
				ern using the elements of line,		prously in line mark and tone	
Hold a pencil			colour and sha	•	Frank Auerb		
correctly			Using a view fi			lytical observational drawing	
			Landscapes an	•		roduce portrait	
Use a needle in			Work of John B		Explore port	raits	
textiles projects			Analytical obse	ervational drawing			
Simple running stitch	Painting		Painting		Painting		
in sewing	Explore thick and thin	paint	-	tints by adding white	-	d piece with a variety of media	
-	Mixing paint		Vincent van Go		Chris Ofili		
Simple weaving – up	Brush strokes		Images of the	sky	Contrasting	and adjacent colours	
and over	Jasper Johns		Sean Scully		Fauvist use o	of colour	
	Applying paint within s	hape boundaries	Tonking and se	raffito	Mixing colou	irs and patterns	
Mix Secondary	Wassily Kandinsky		Changing the s	urface	Patrick Hero	n	
colours using Primary	Anthony Frost		Georgia O'Kee	fe	Colour, shap	e and space	
colours			J.M.W Turner		Patrick Caulf	ïeld	
			Wash techniqu	es using wet on wet	Cubists		
Use black and white paint to explore tone	Print Making		Print Making		Print Making	g	
	Printing with a variety	of objects	Using a roller		Reduction B	ock Print Press	
Printing with a	Direct and over printin	g	Monoprints		Combining p	rint making processes	
variety of objects	Layered printing		Animal prints		Print makers	:	
· · · / · · · · · · · · · ·	Clay slab relief for prin	ting	Plasticene star	nps	Micheal Rot	henstein	
Mono Printing	Using collograph block	S	African Prints		Dale Devere	ux-Barker	
	Positive and negative s	stencils	Press Print Rel	ef Blocks	John Brunsd	on	
Tearing and cutting	Direct prints using nati	ural materials			Belinda King		
2 0					Press prints,		
Observational work					Second Print	-	
					Third Printin	g	
Exploring clay					Batik		
					Chinwe Chul	<wuogo-roy< td=""></wuogo-roy<>	

Collage	Collage	Collage
Andy Goldsworthy overlapping found materials	Paul Klee – Highway and Byways	Exploring collage techniques
Richard Long – Circles	Complementary colours	Using inks and stains
Patrick Heron	Victor Vasarely – cutting and sticking skills	Dale Devereux-Barker and use of symbols
Matisse – The Snail	Positive and negative images	Gustav Klimt
Cutting and tearing	Matisse – The Dance	Pablo Picasso and Cubist movement
Bridget Riley	Translucent nature of tissue paper	
	Francis Bacon – distorted portraits	
	Andy Warhol – popular images	
Textiles	Textiles	Textiles
Weaving materials and processes	Exploring pattern	Construction / Deconstruction
Embellishing fabric	Dip-dye	Fabric relief panels
Hangings	Collograph blocks	Batik
Fabric resist squares	Mono printing on fabric	Jean Davywinter
Wrapping and knotting	Michael Brennand-Wood	Response to Norman Foster
Pegging		Response to Hundertwasser
Dip dyeing		Antonio Gaudi
Relief blocks		Punchinella weaving
		Weaving with natural materials
3D	3D	3D
Using found materials to make lines	Using gummed tape to make a 3D form	3D Modroc figure
Andy Goldsworthy and Richard Long	Clay slab dish	Tissue Bowl
Using clay	Decorated clay tile	Slab forms
Impressions in clay	Clay coiled pot	Clay reclining figure
Signs and symbols in Aboriginal Art	Fabric forming	Clay pendants
Didgeridoos		Masks from gummed tape

Children with identified special educational needs often reveal their true talents and strengths in Art and Design. Children with specific learning difficulties, such as dyslexia are renowned for their intuition and creativity and this is a subject where they can lead the way with their peers and receive the acclamation they deserve. Children with physical difficulties benefit from the chance to develop fine motor skills as tools and materials are used. Our children with communication difficulties make huge advances in the opportunities to work collaboratively in creative, fun and rewarding tasks with their peers, away from the pressure of the more academic subjects. Staff are encouraged to celebrate these successes through display and sharing platforms. The skills and confidence that they acquire, through our thorough curriculum, can be transferred to other areas of learning and carry them forward into the next stage of their education and indeed their adult life.